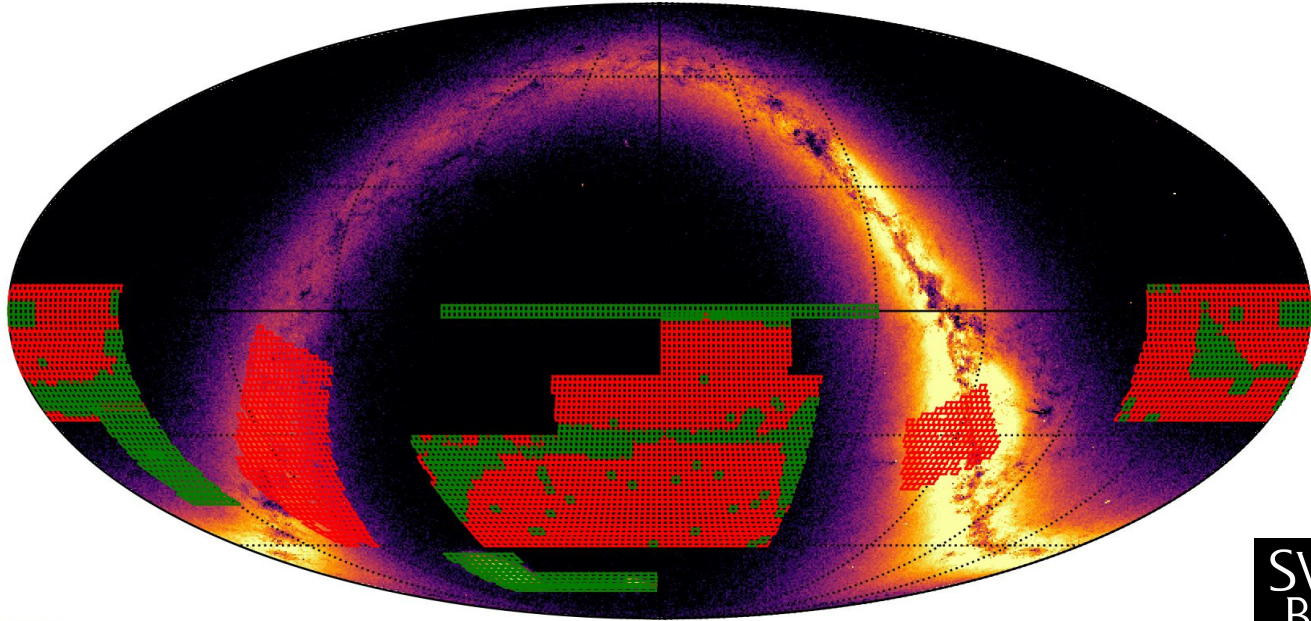


# Masking, data characterization and photometric redshifts for S-PLUS DR3



**Maria Luísa Buzzo**

with R. Overzier, F. Almeida, F. Herpich, C. Queiroz and C. M. de Oliveira for the S-PLUS Collab.



# Outline

## ● Masking:

- Mask of problematic regions
- Bright stars, gals., nebulae, GCs, borders.

## ● Point/extended source separation:

- Gaussian mixture models;
- Gaia proper motion;
- Concentration;
- HDBscan.

## ● Data characterization/ matches:

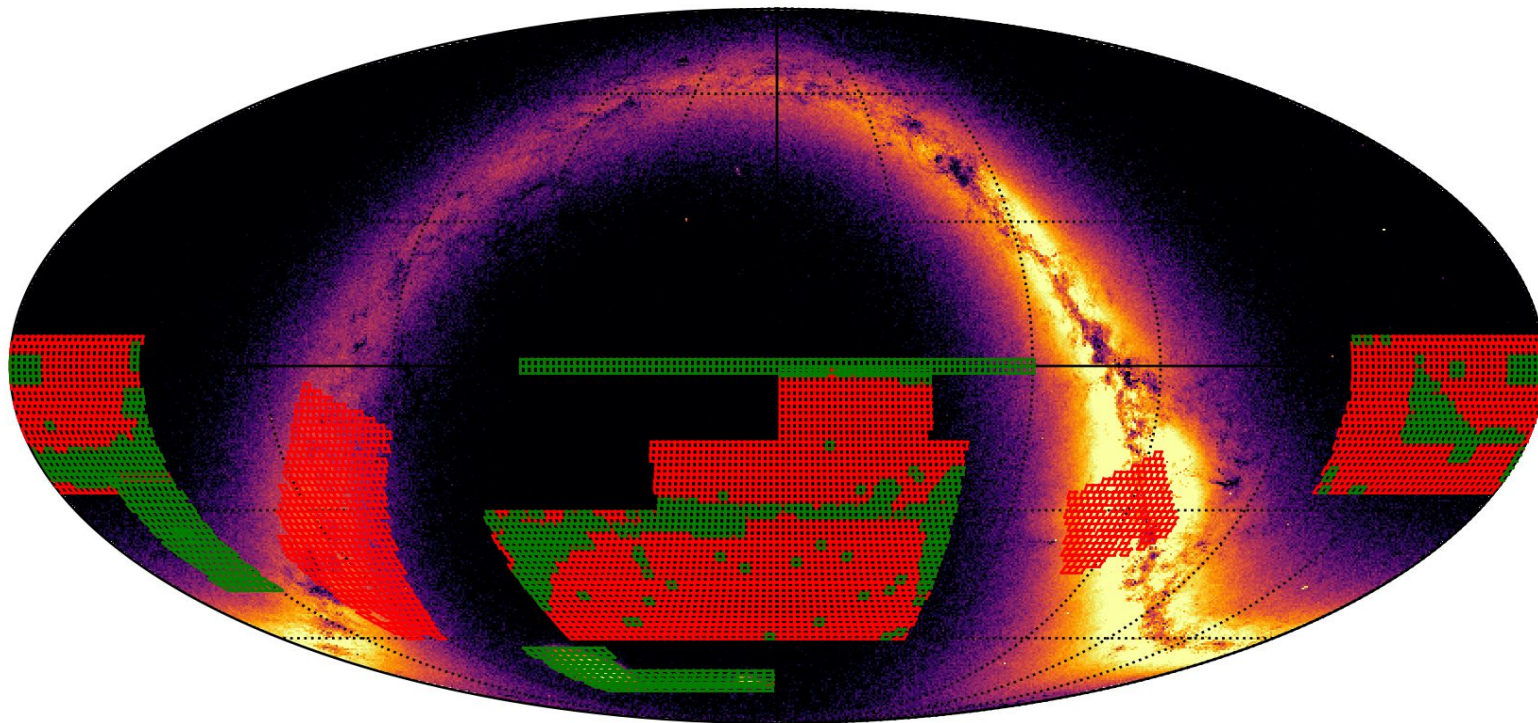
- Properties of the survey:
- FWHM, Depth, Density...
- Matches and final catalogues.

## ● Photometric Redshifts:

- Template fitting.
- +UV/near-IR/IR.
- Photo-zs + physical SEDs.

# Masking

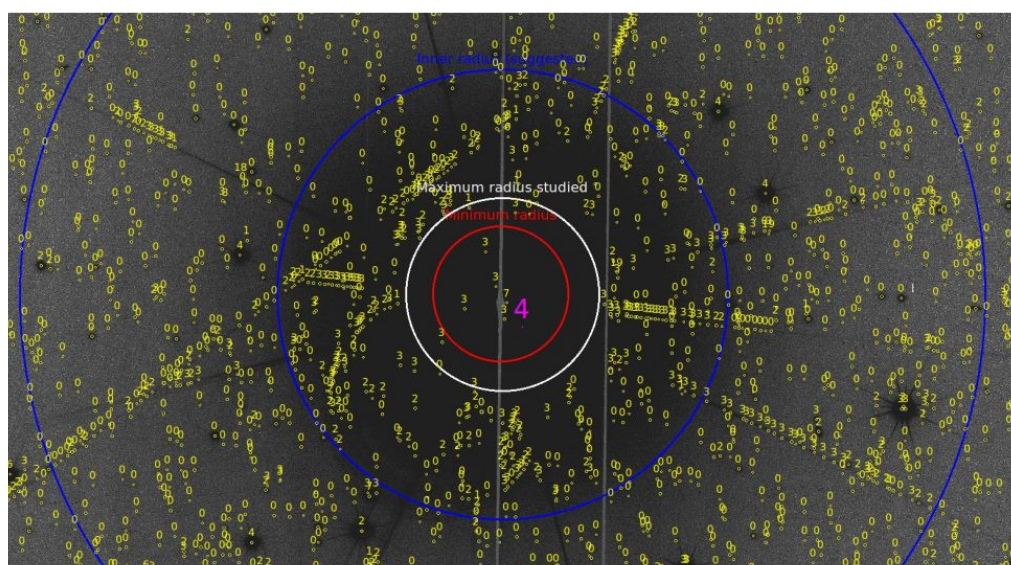
Data used in this talk: entire iDR3 with the following selections applied:  $s2n\_Det\_iso > 5$





# Stellar masks

- Based on visual inspection and number density analysis of PF = 0 / PF = all, we advise the following circular masks (unless your science demands otherwise):

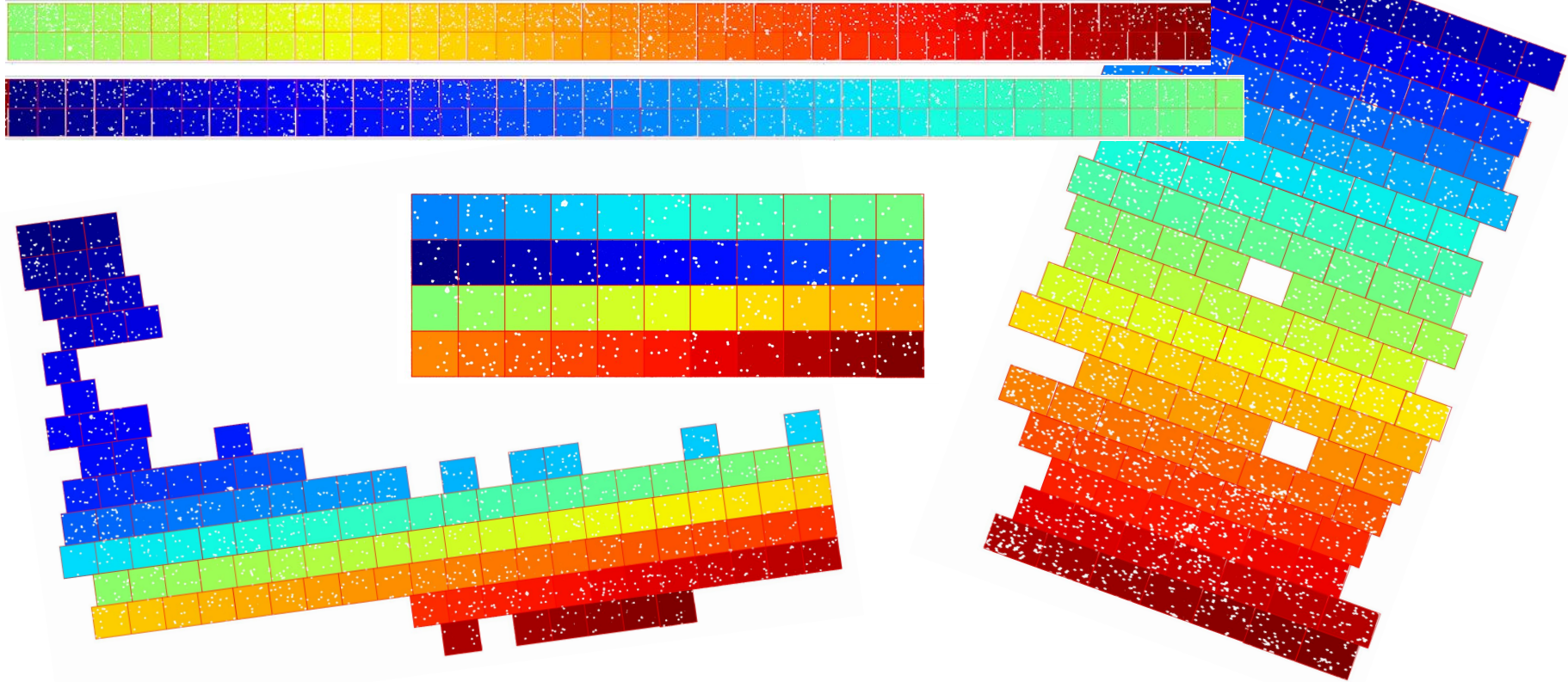


GSC Magnitude (B mag)	Minimum radius (arcsec)	Suggested radius (arcsec)
$4.0 \leq \text{mag}_* \leq 5.0$	700	1500
$5.0 \leq \text{mag}_* \leq 6.0$	270	1000
$6.0 \leq \text{mag}_* \leq 7.0$	210	800
$7.0 \leq \text{mag}_* \leq 8.0$	160	700
$8.0 \leq \text{mag}_* \leq 9.0$	90	450
$9.0 \leq \text{mag}_* \leq 10.0$	50	250
$10.0 \leq \text{mag}_* \leq 11.0$	40	200

- Red circle: radius at which PF = 0 objects appear
- **Minimum radius: recommended minimum mask radius**
- Suggested radius: when accuracy is more important than numbers (and stars are not the science goal)

# Stellar masks

- Typical area (%) excluded per tile:  $\sim 12\%$

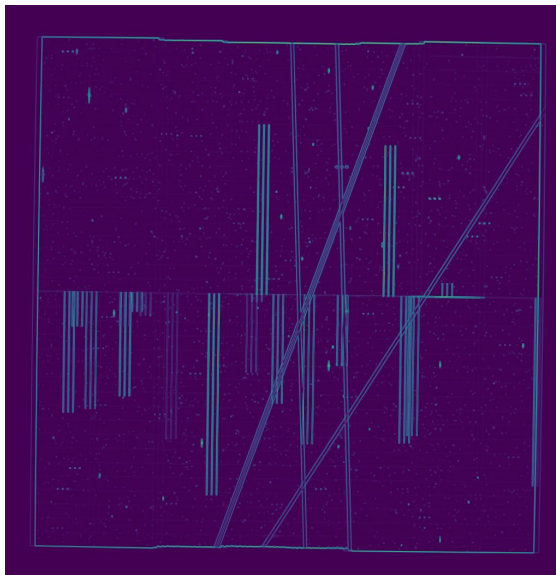




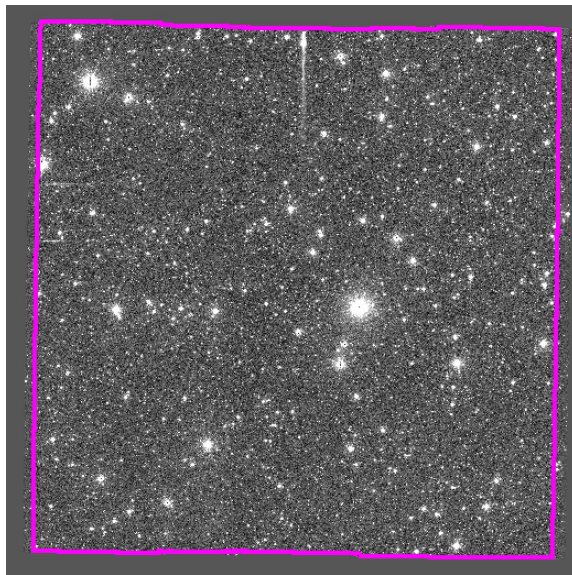
# Border masking

- Tiles are not perfect squares (irregular edges of low weight) and slightly rotated
- Edge detection applied to the detection weight maps gives more accurate borders

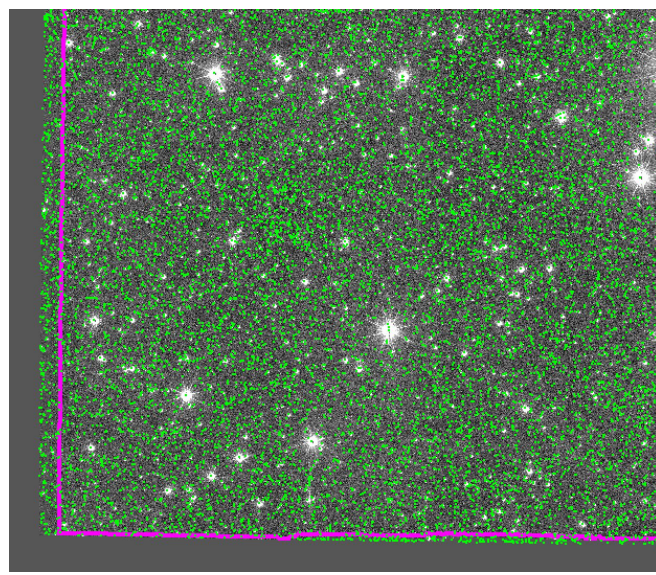
*Edge detection*



*Outer edge mask*

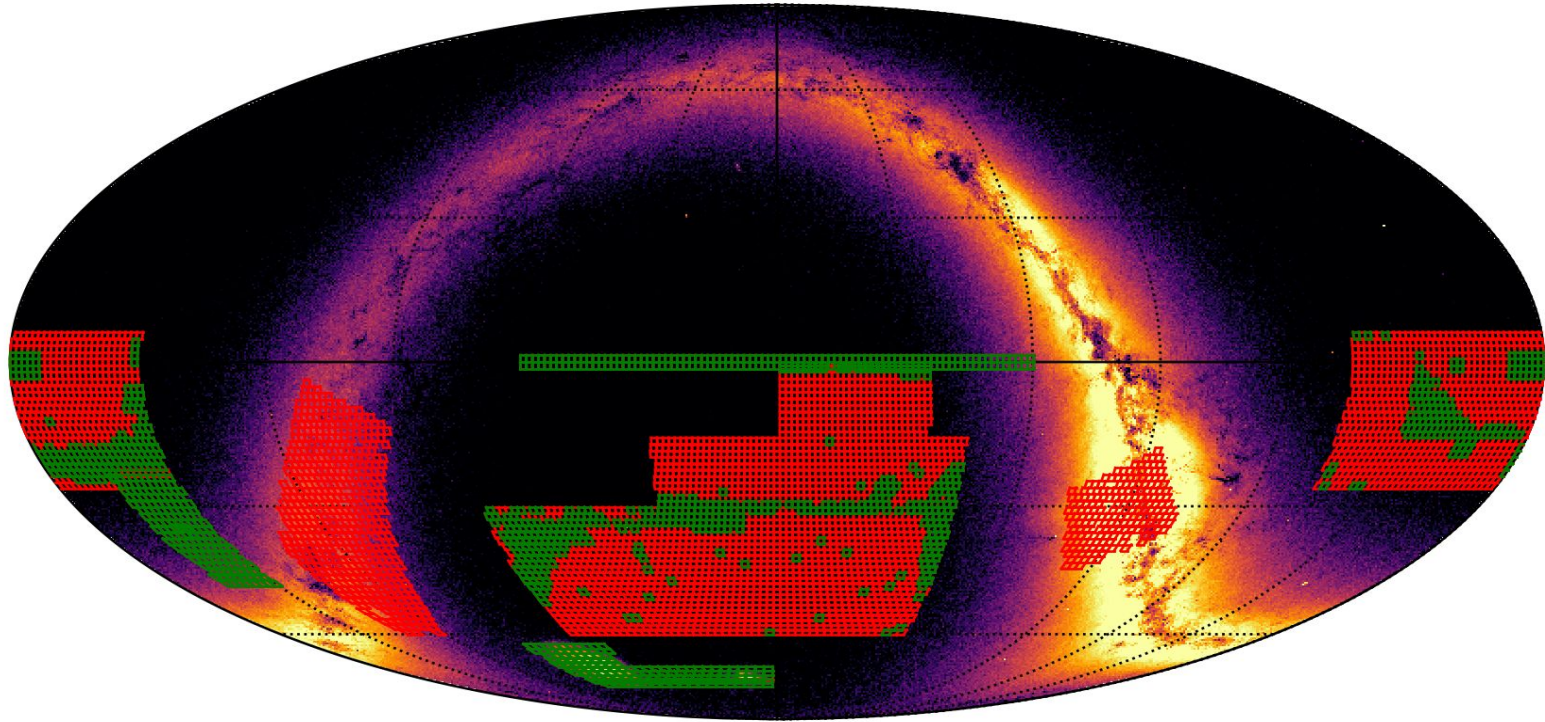


*Detail of iDR3 sources and mask*



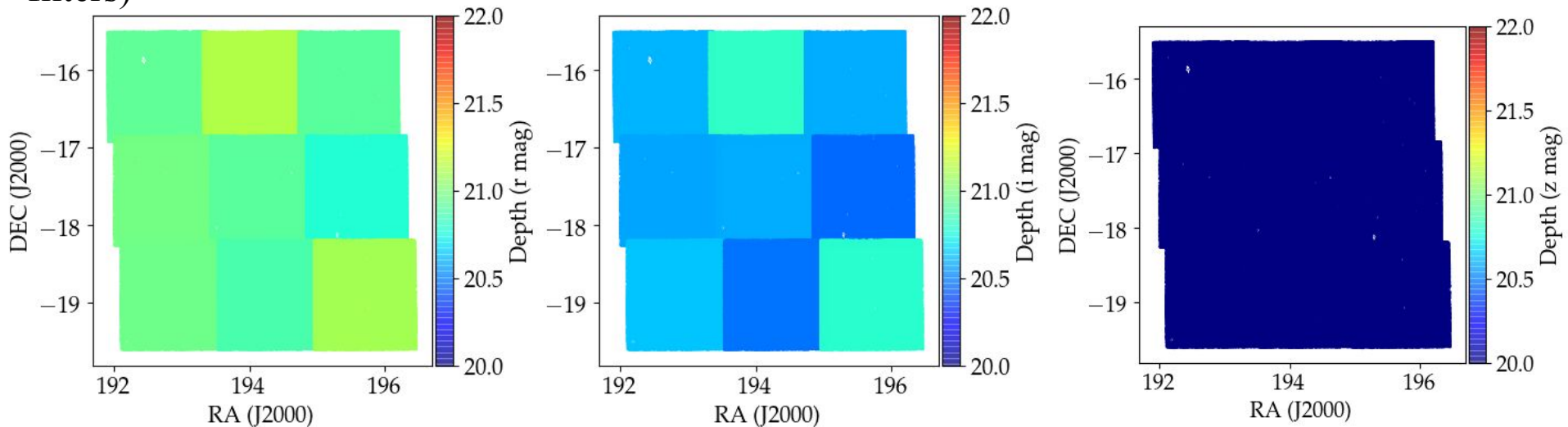
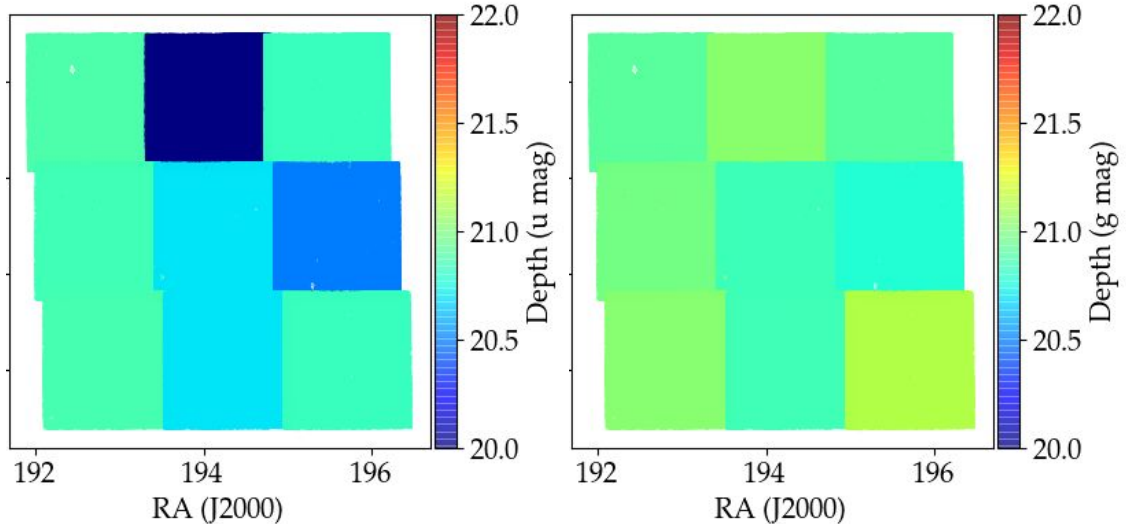
all masks will be provided as `astropy.regions` (`sources = tile.contains(cat)`) and flagged in the catalogs

# Data Characterization



# Depth ( $3\sigma$ )

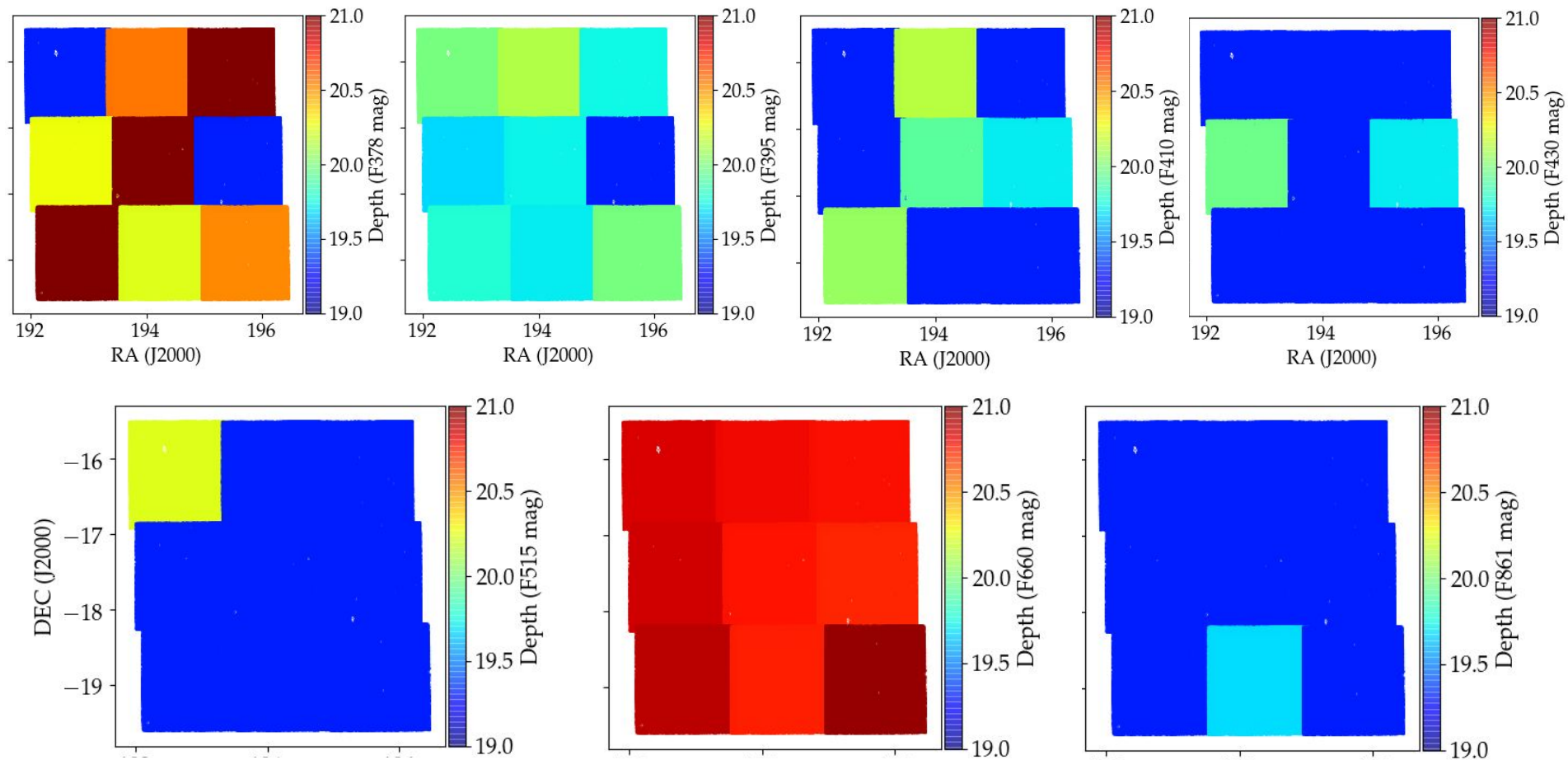
- Turnover of counts of sources detected at  $>3\sigma$  defines the image depth in each filter and across the survey
- Depths are  $\sim 19$ - $21$  mag ( $3\sigma$ ) in ugriz (fainter in blue compared to red filters)





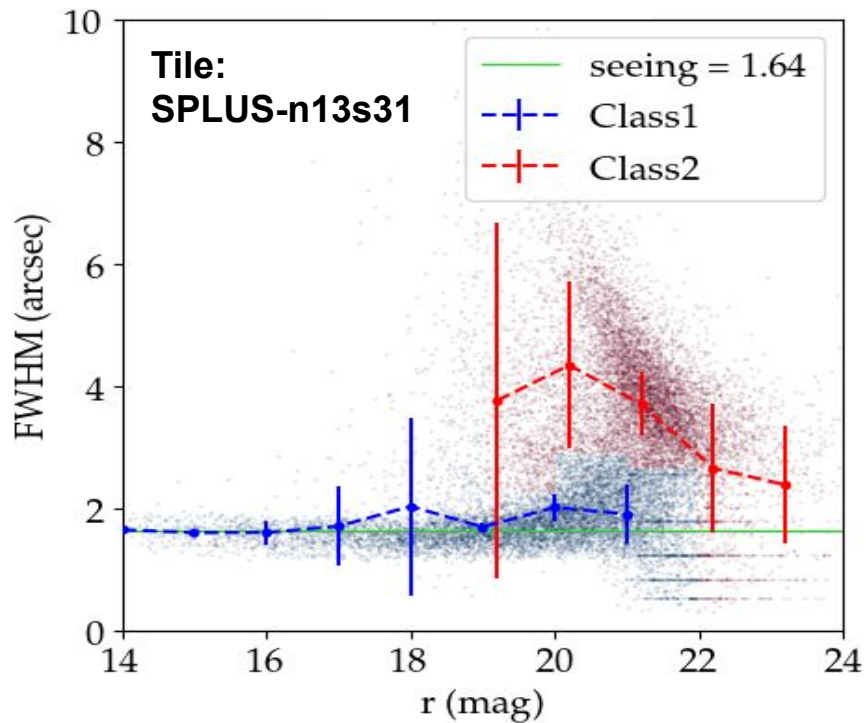
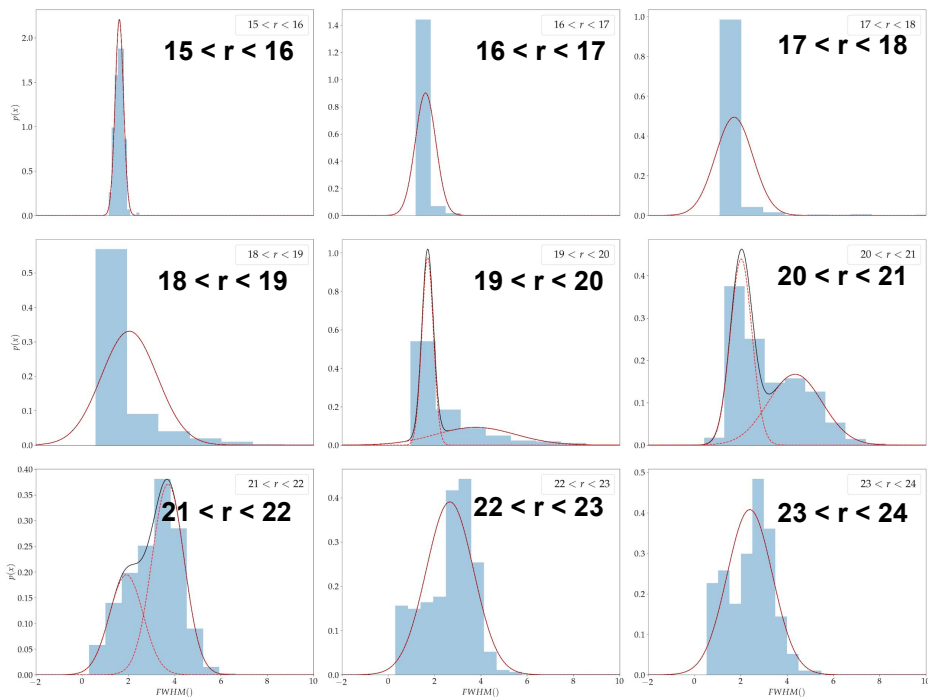
# Depth ( $3\sigma$ - auto)

For each tile, the 3, 5 and 10 sigma limits were calculated in auto, petro and aper6 for all bands.



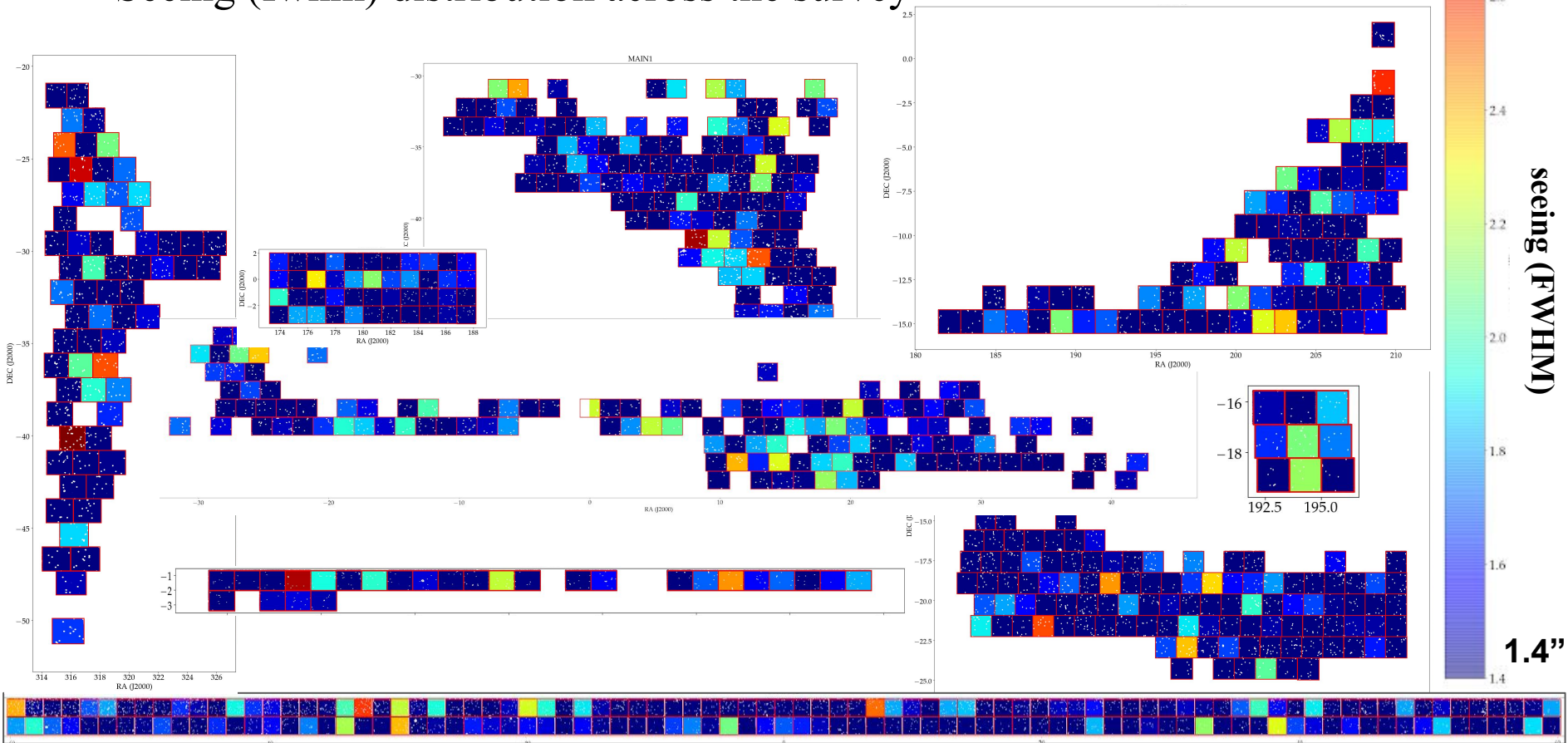
# Tile seeing (fwhm)

- We run a Gaussian Mixture Model (GMM) on each tile, resulting in:
- ◆ Point/extended source separation (will help photo-z estimation)
  - ◆ Measurement of the seeing based on the point-like sources (stars)



# GMM results

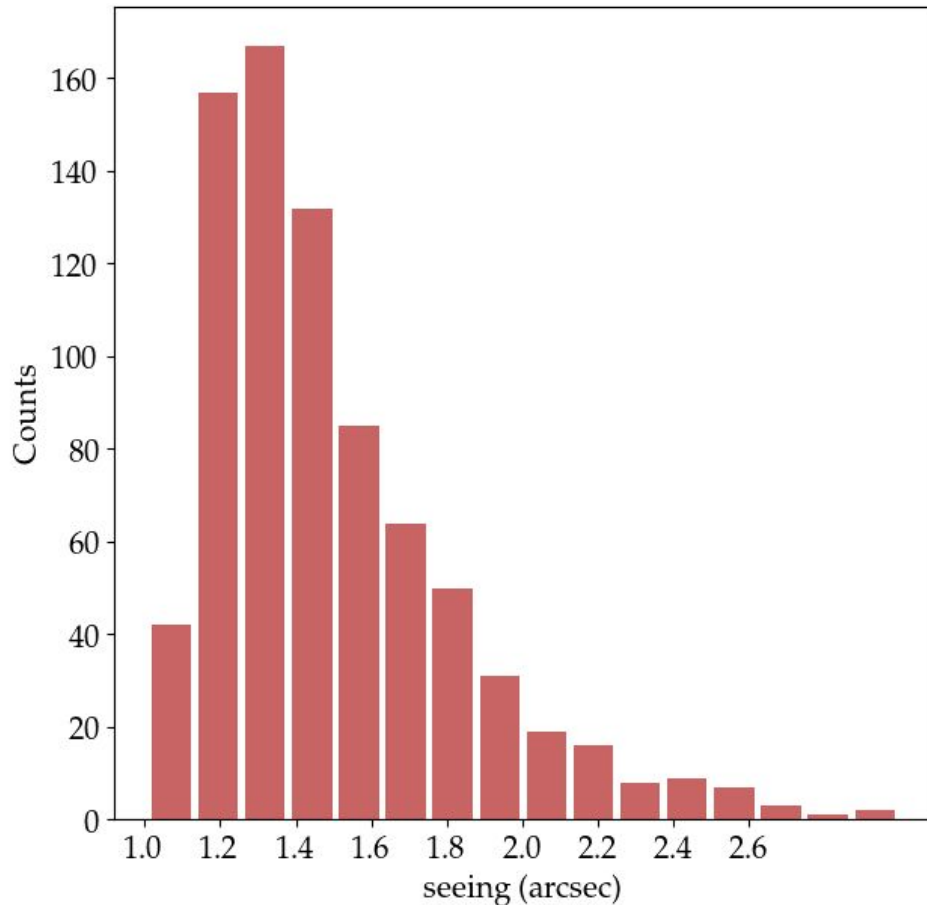
→ Seeing (fwhm) distribution across the survey





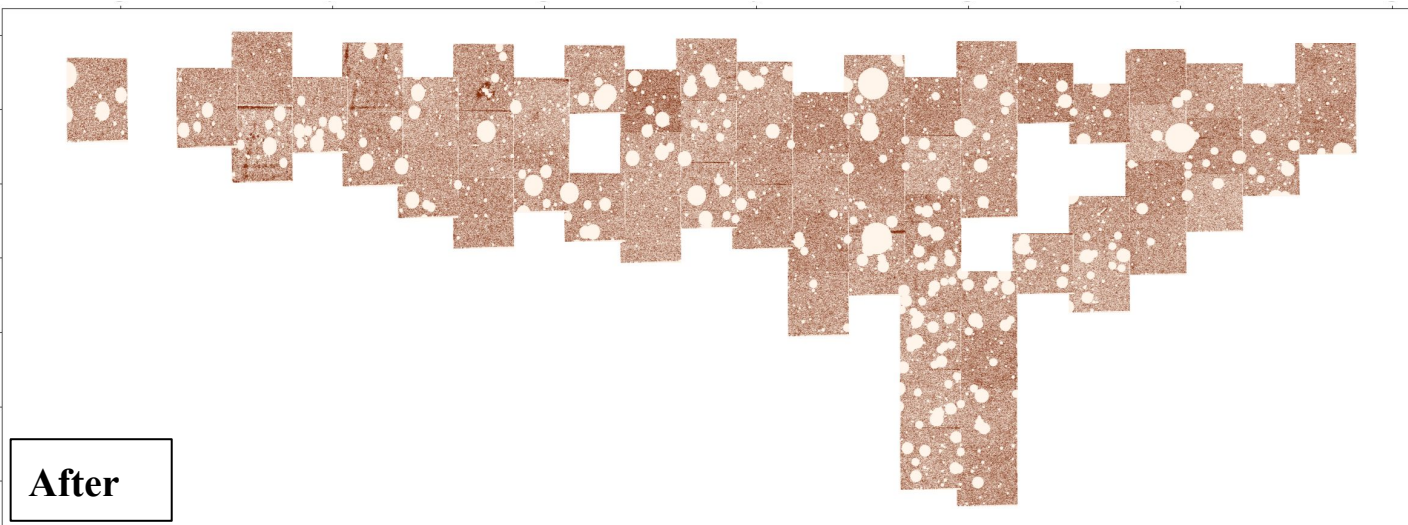
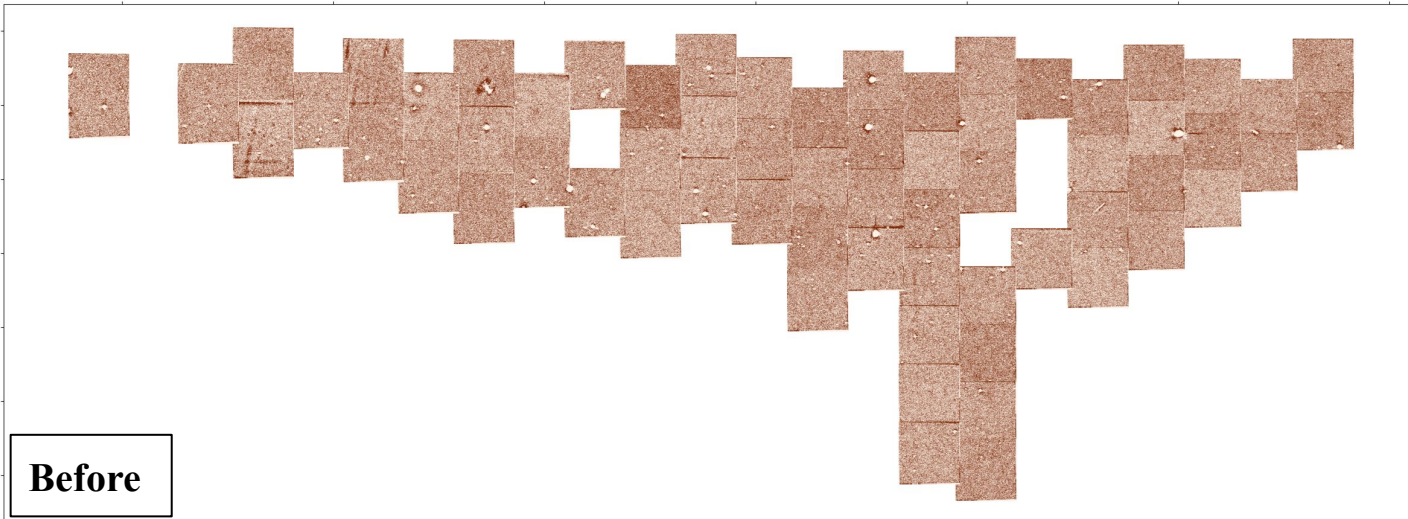
# Seeing distribution (802 tiles)

- median survey seeing is  $\sim 1.3''$   
FWHM with some fraction of tiles  
having seeing above  $2''$

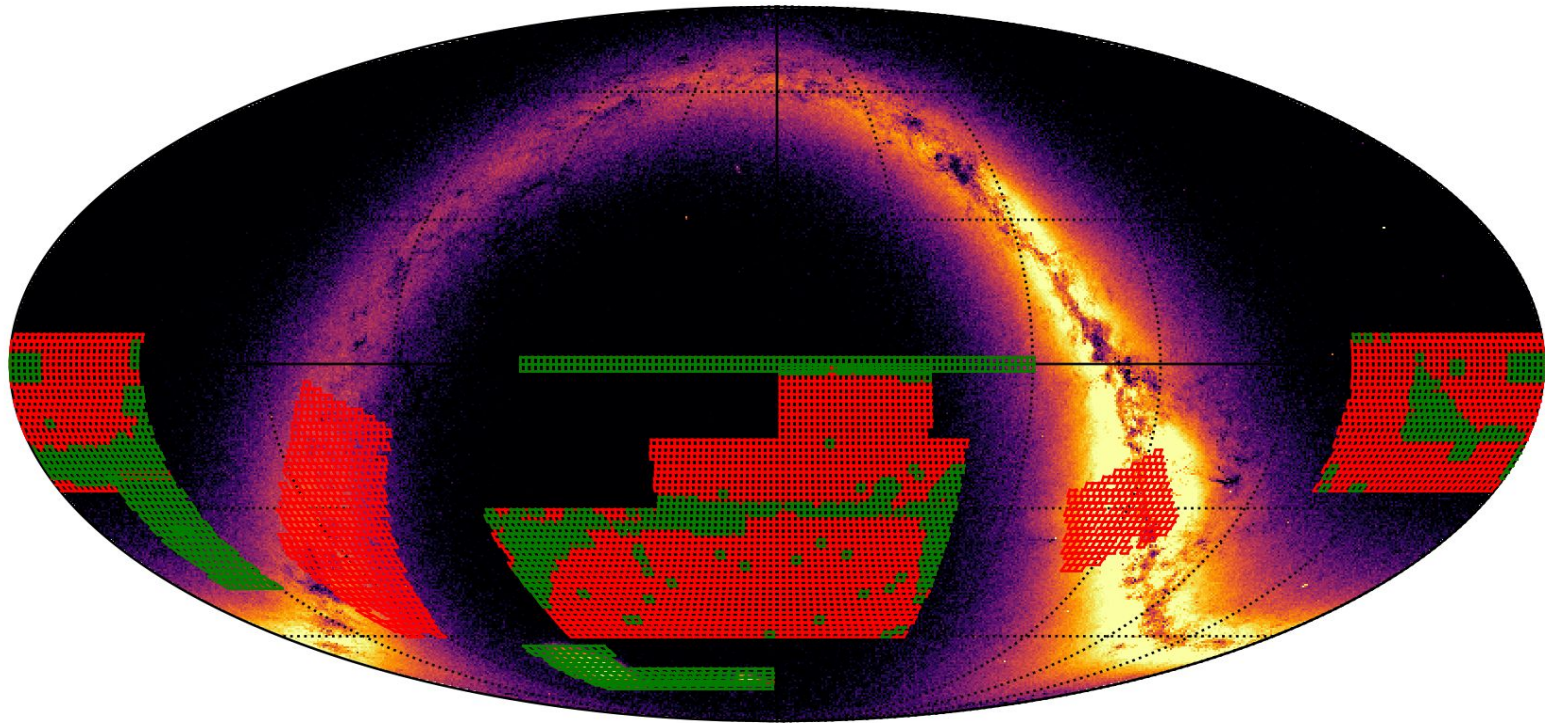


# Density

- after applying the masks, the source surface density distribution is relatively smooth across the whole survey area



# Matches and final catalogues

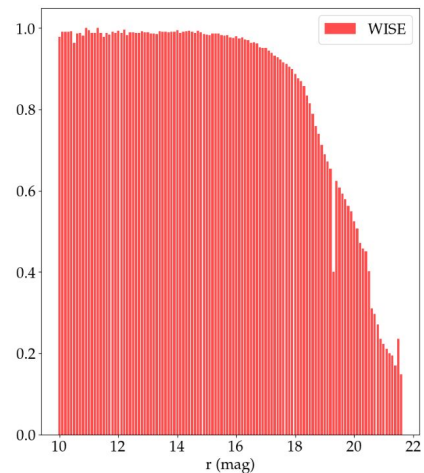
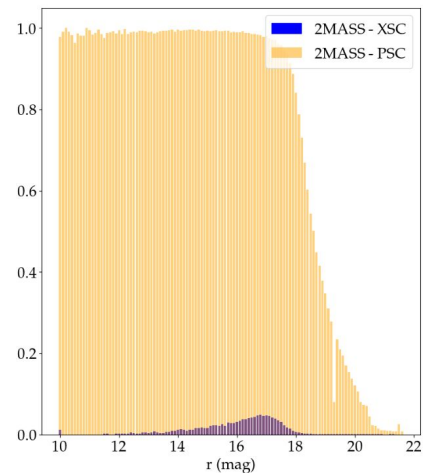
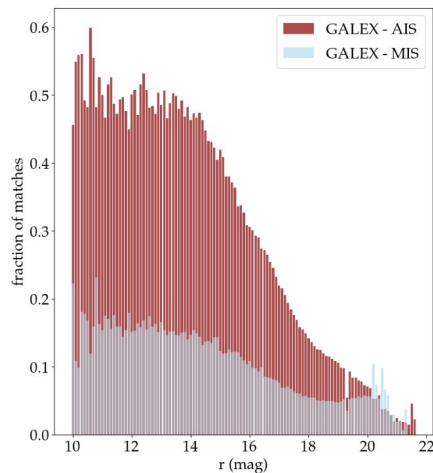
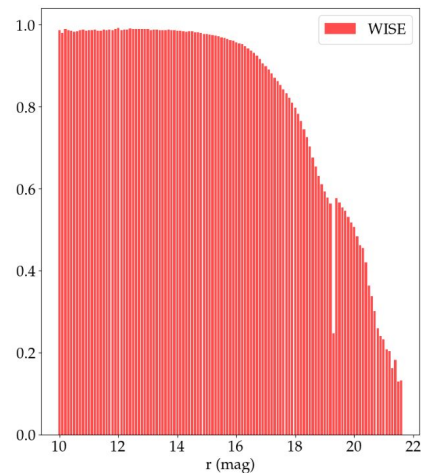
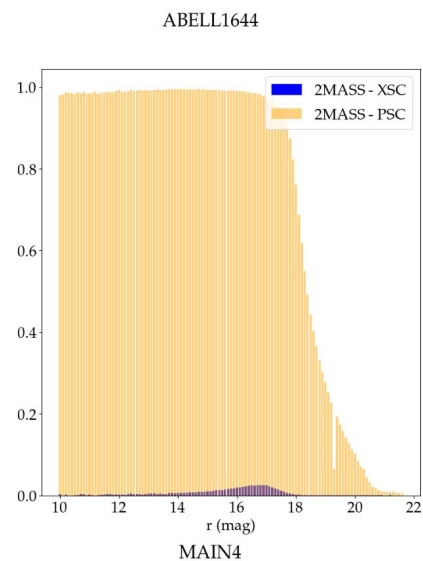
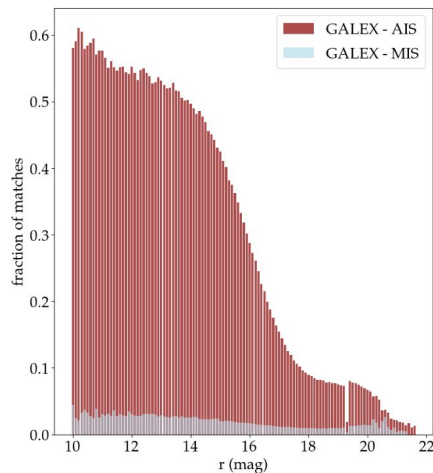




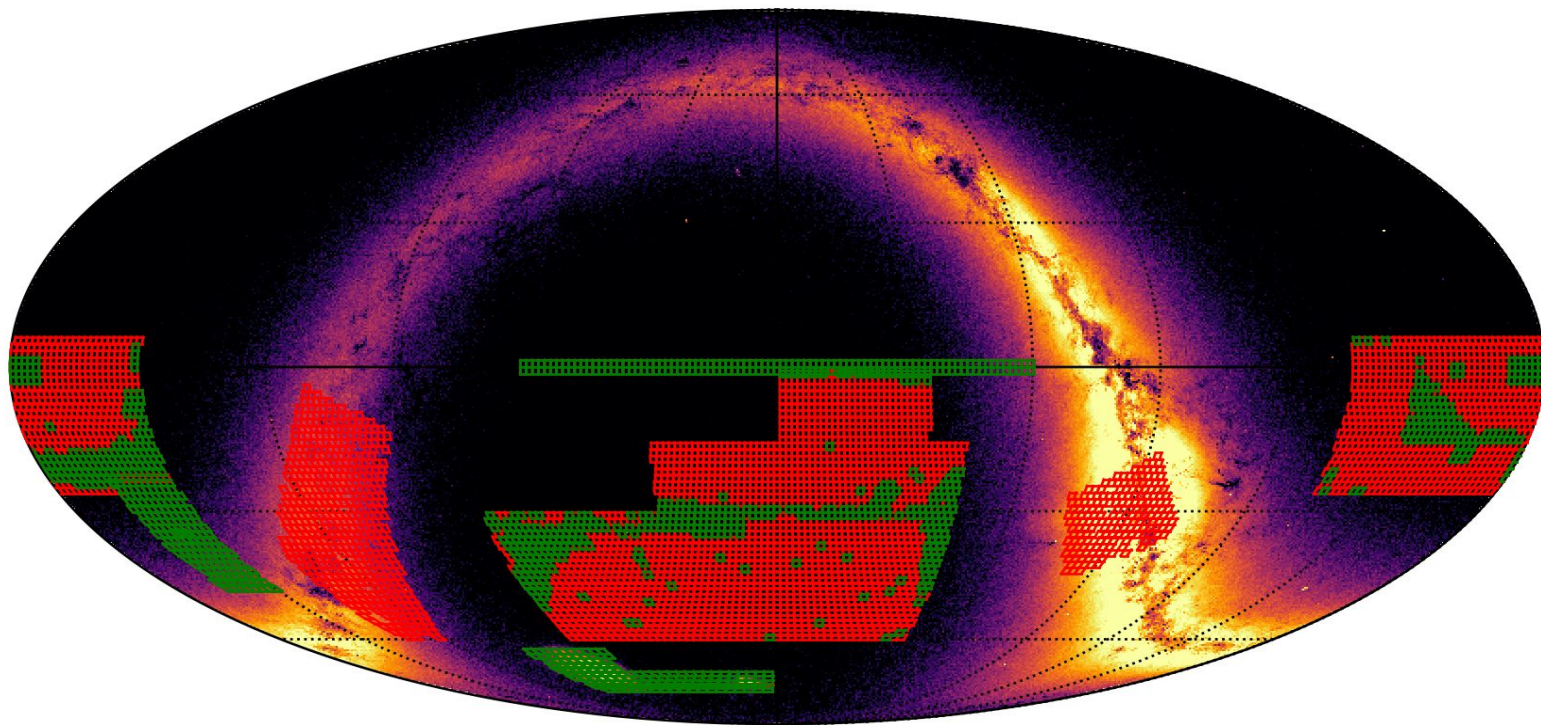
# Matches

- Matches were performed with GALEX DR6+7, 2MASS PSC, 2MASS XSC and WISE all-sky surveys.
- 3 sigma limits were applied.
- Search radius: 5 arcsec.

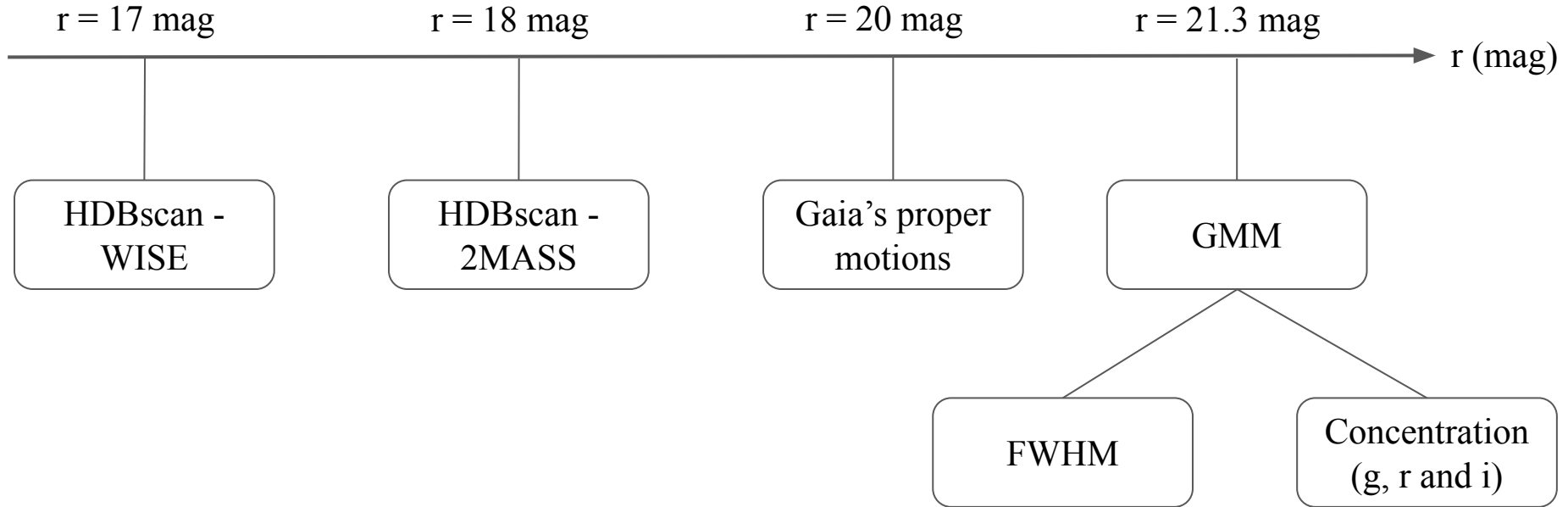
★ Gaia and zspec (1 arcsec)



# Star-Galaxy separation



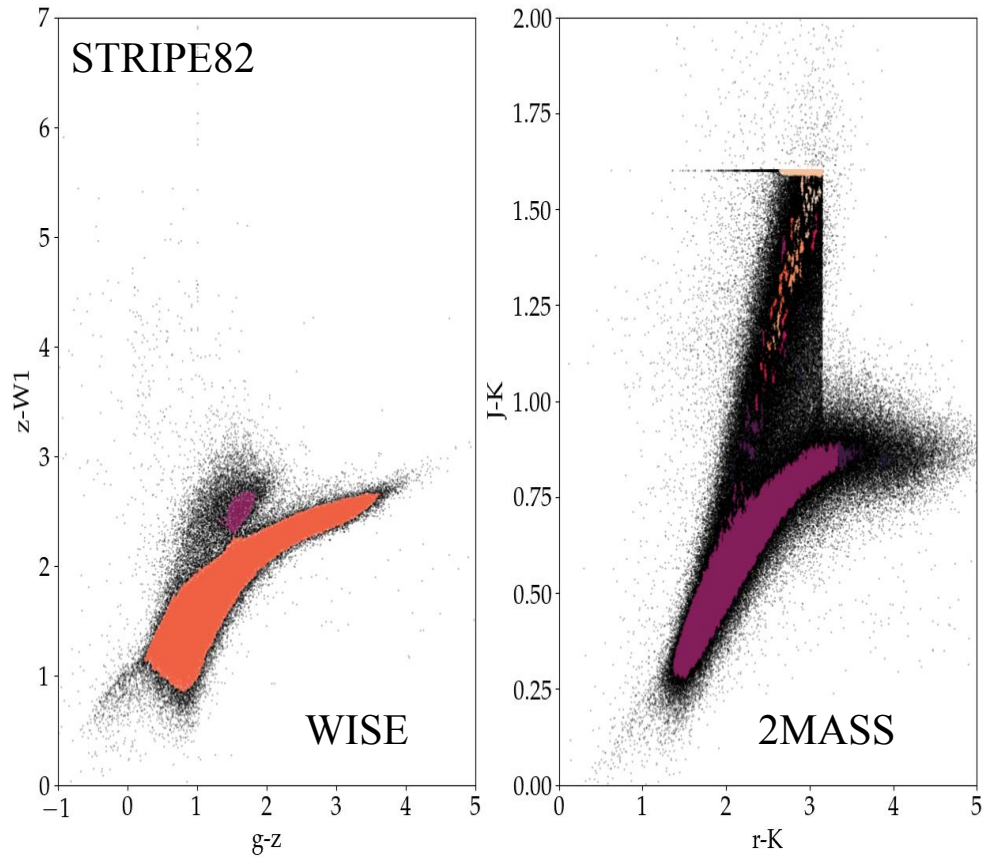
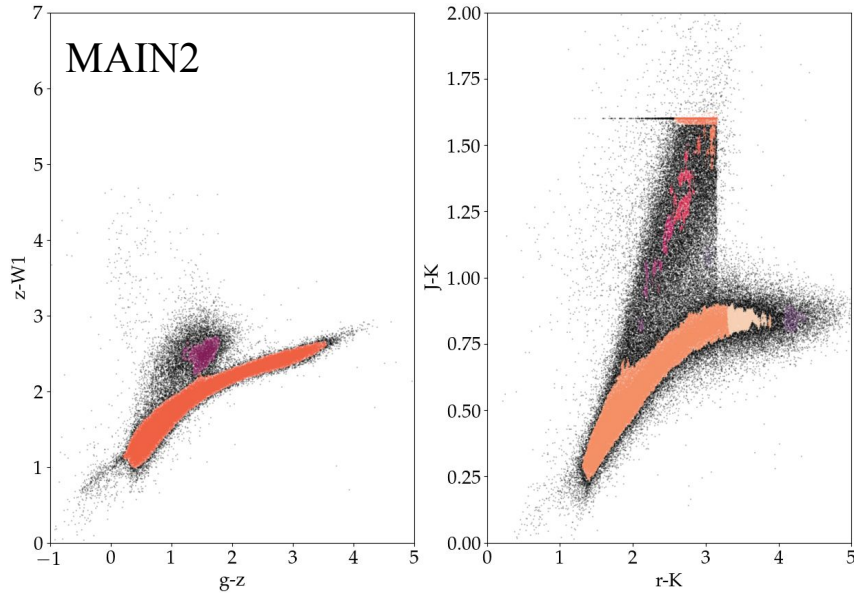
# Star-Galaxy separation





# HDBscan

- Clustering based on near-infrared and infrared colors.
- Used to identify stellar streams and exclude stars of the final sample.



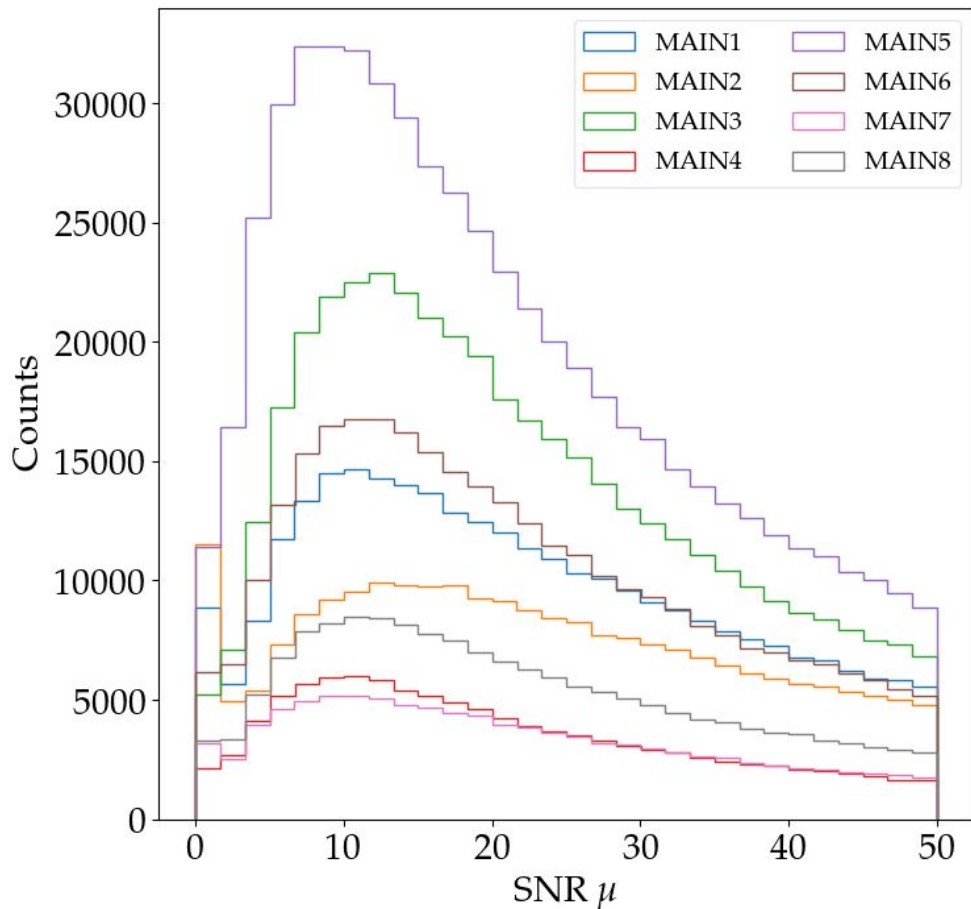
# Definite stars with Gaia

→ Proper motion to separate definite stars.

$$\text{SNR}_\mu = \frac{\sqrt{\mu_{\text{RA}}^2 + \mu_{\text{DEC}}^2}}{\sqrt{\sigma\mu_{\text{RA}}^2 + \sigma\mu_{\text{DEC}}^2}}$$

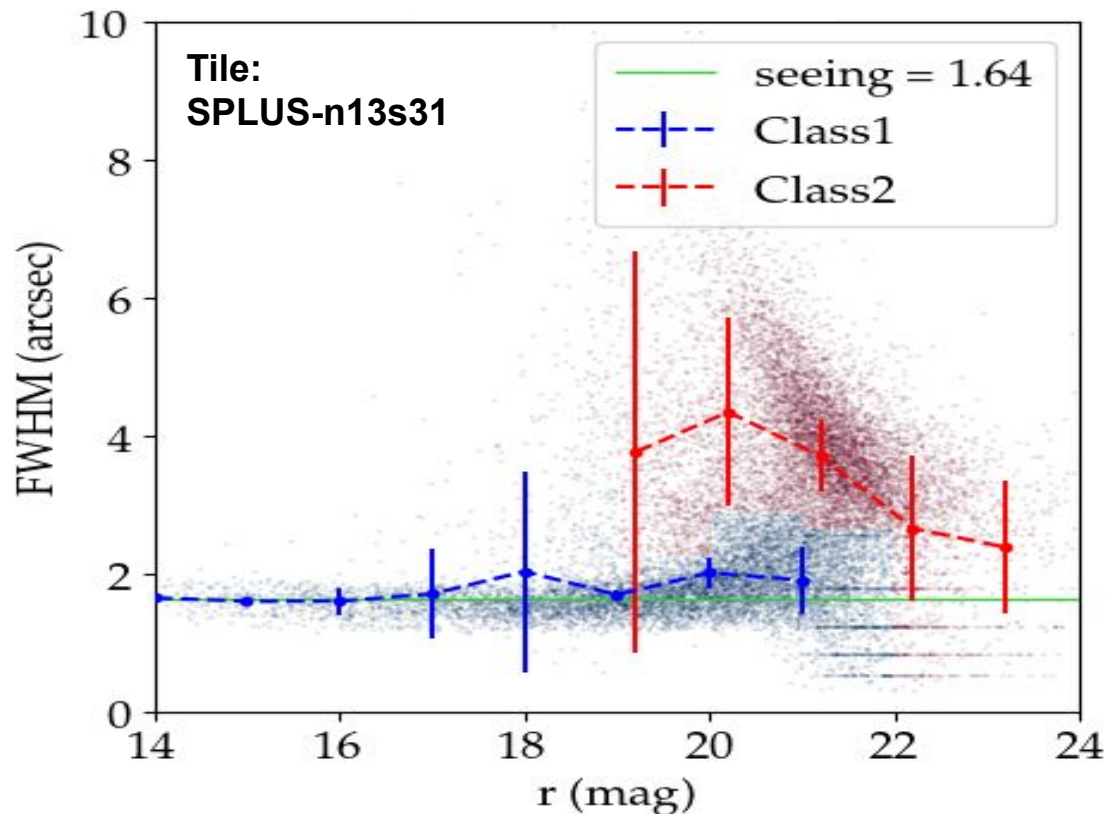
→ Non-stars are expected to have proper motions consistent with 0 at the  $3\sigma$  confidence level, while genuine stars are expected to have  $\text{SNR}_\mu > 3$ .

[OBJ]



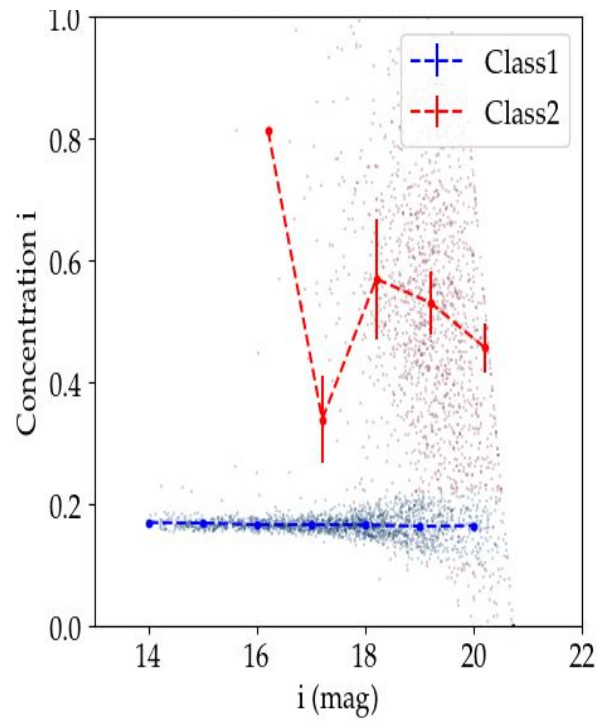
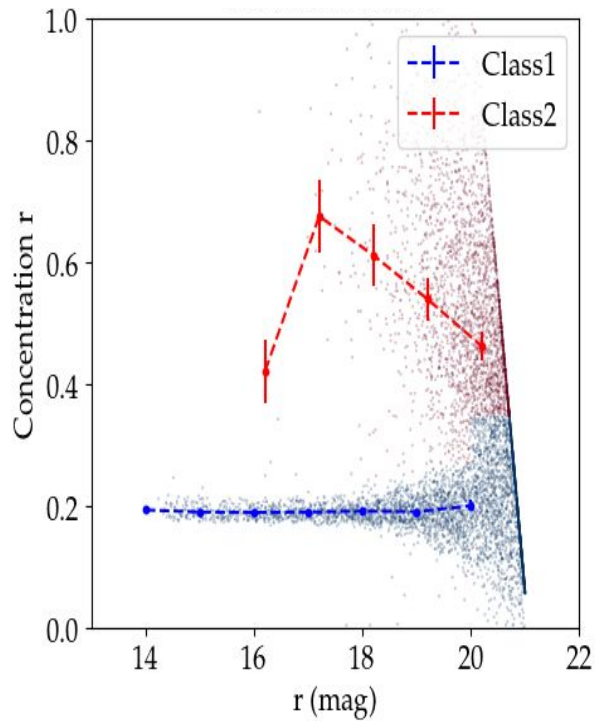
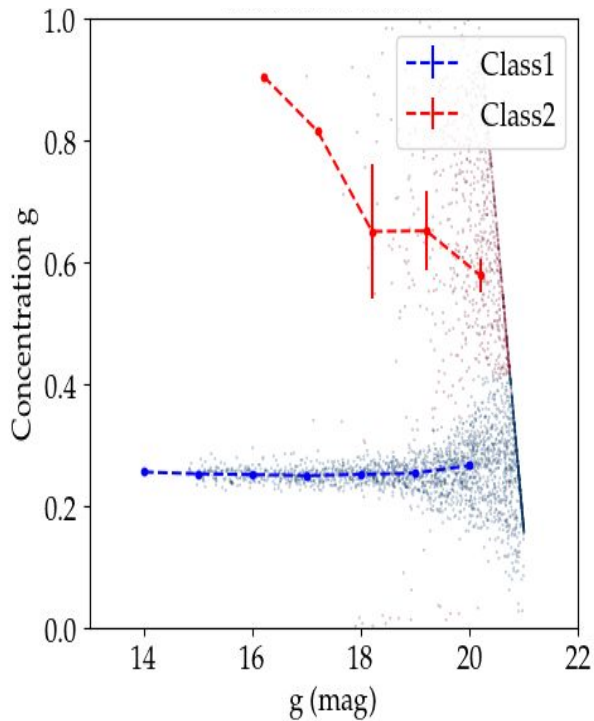
# GMM - FWHM

- GMM -> objects are classified as 1 (point sources) or 2 (extended sources).
- Classification and probabilities of every object.



# GMM - Concentration

- $C = \text{aper3} - \text{aper6}$

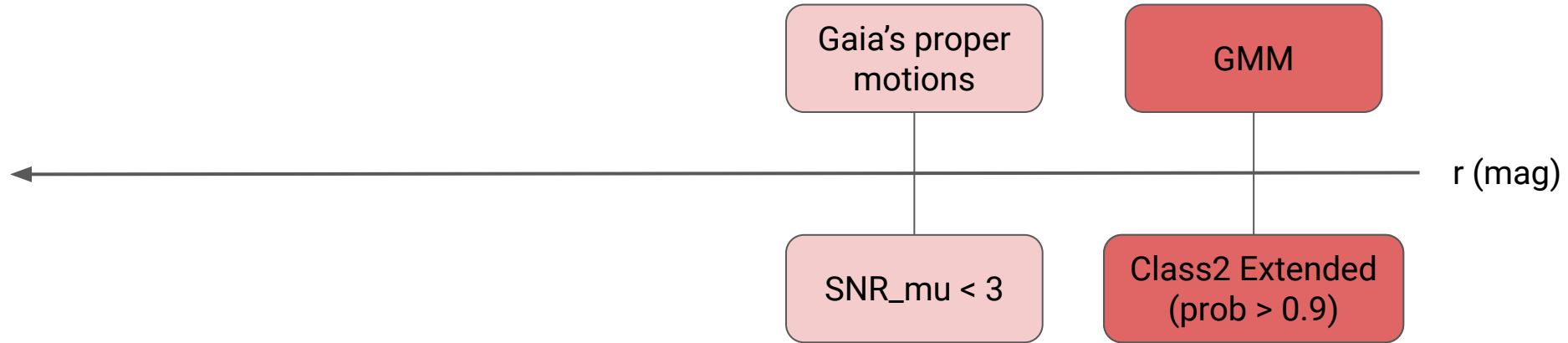




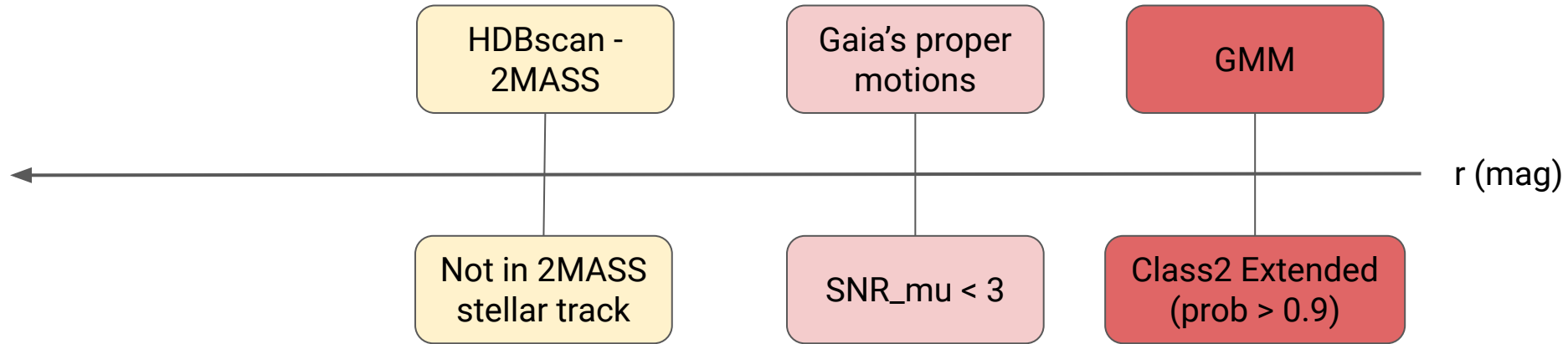
# Star-Galaxy separation



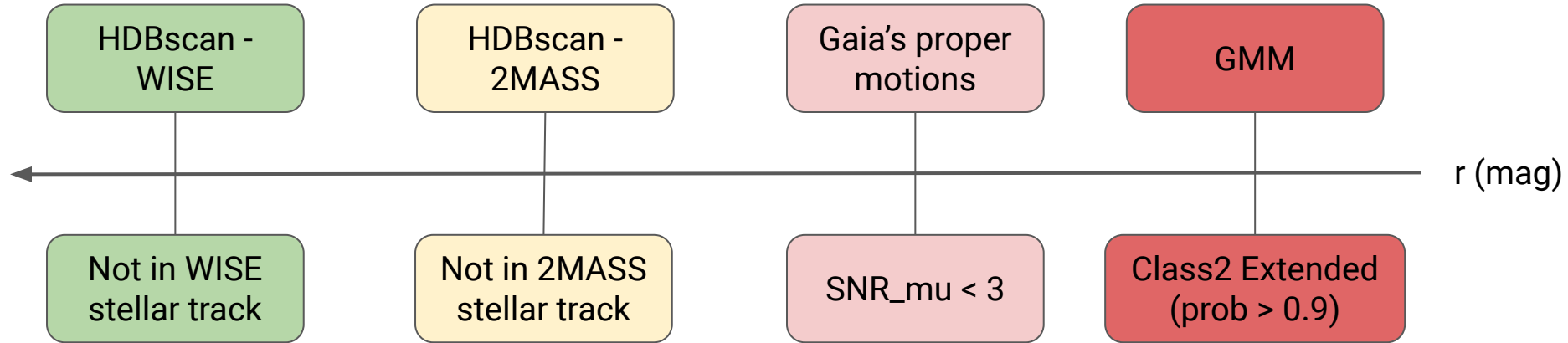
# Star-Galaxy separation



# Star-Galaxy separation

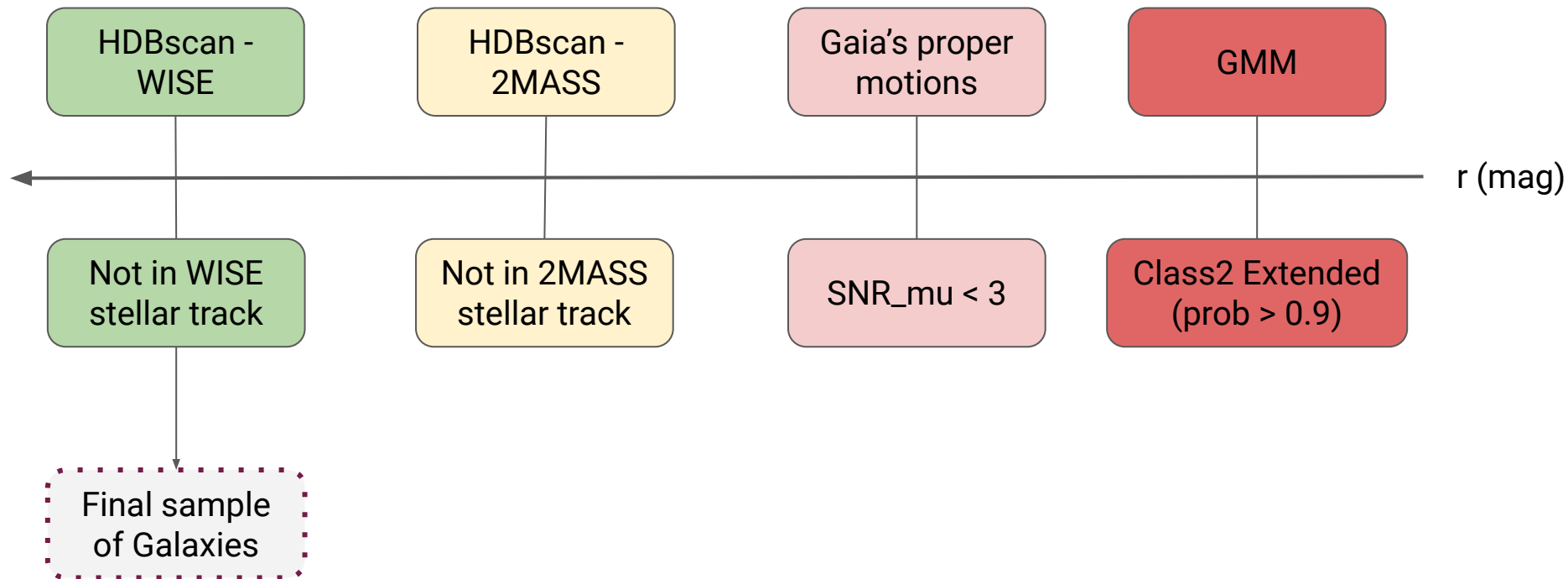


# Star-Galaxy separation

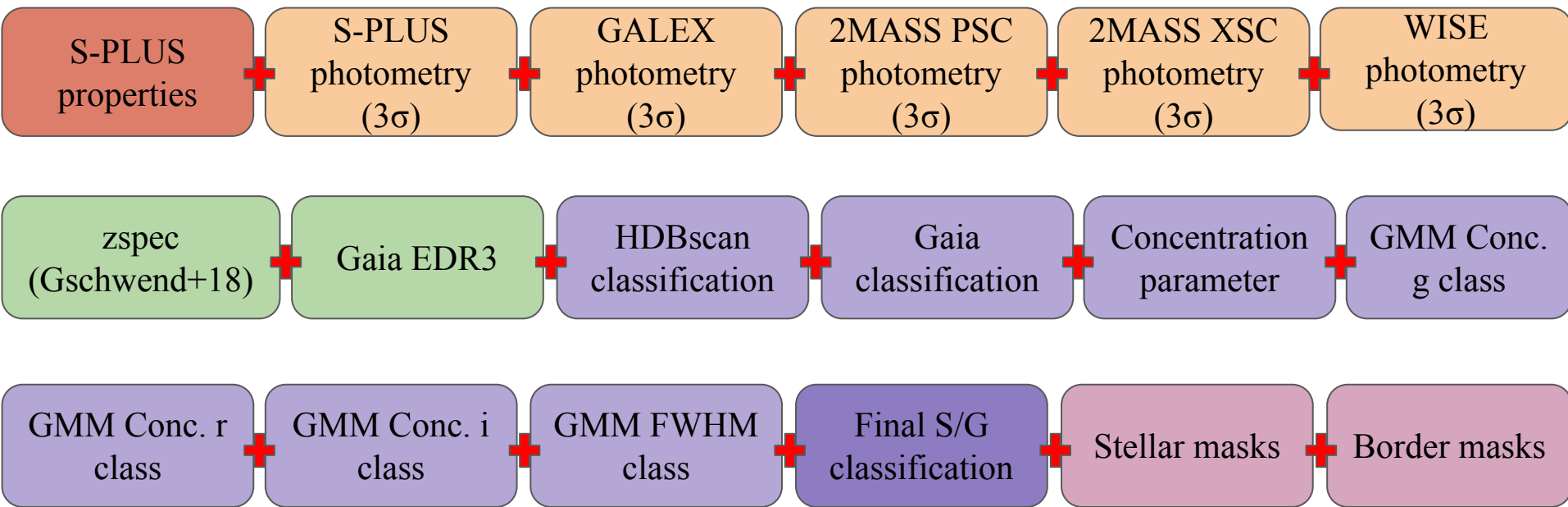




# Star-Galaxy separation



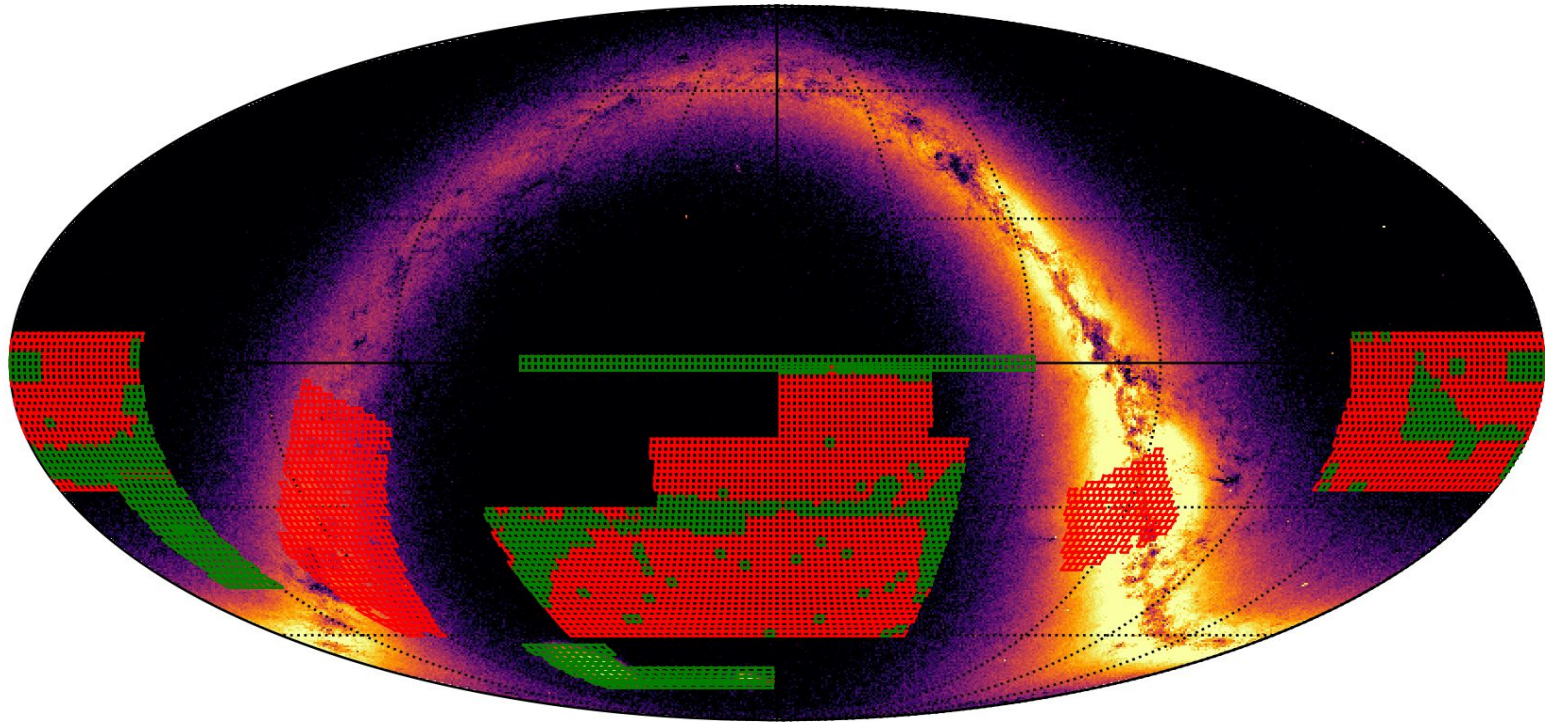
# Final catalogues



Two subsamples for photometric redshifts:

- 1) Those with spectroscopic redshift (testing);
- 2) Those classified as galaxies (consolidation).

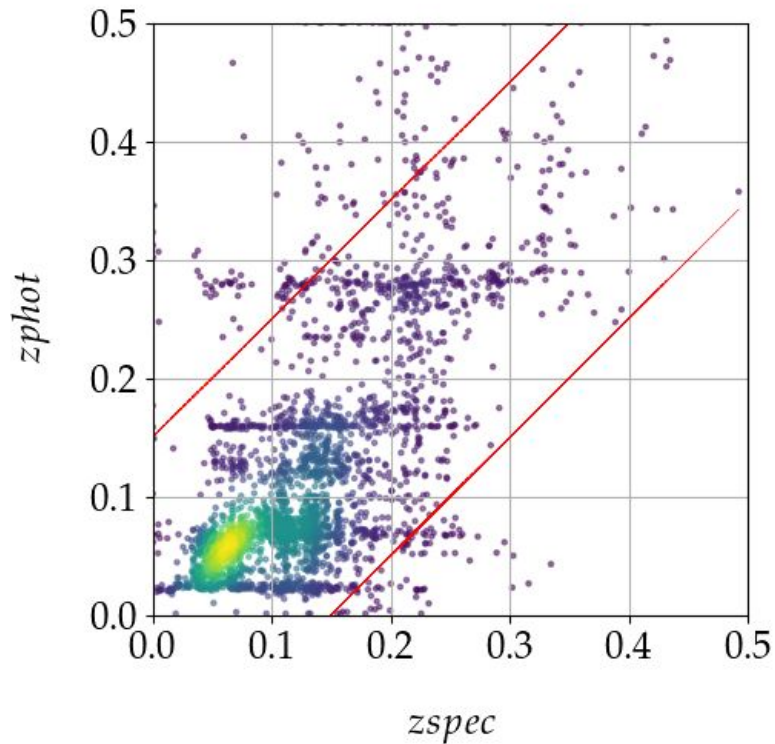
# Photometric Redshifts



# zphot vs. zspec

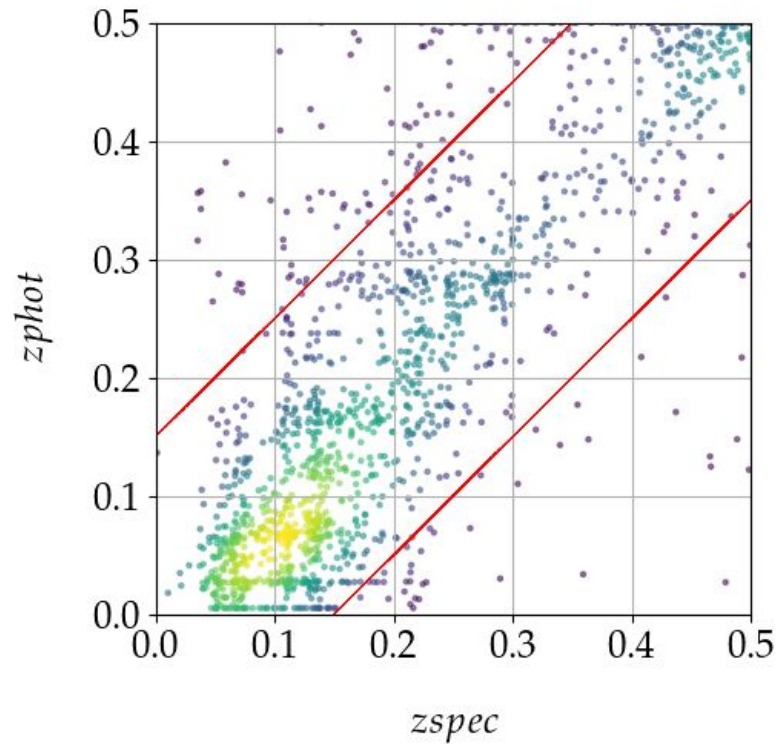
- S-PLUS:

MAIN1



- GALEX+S-PLUS+2MASS+WISE:

MAIN1

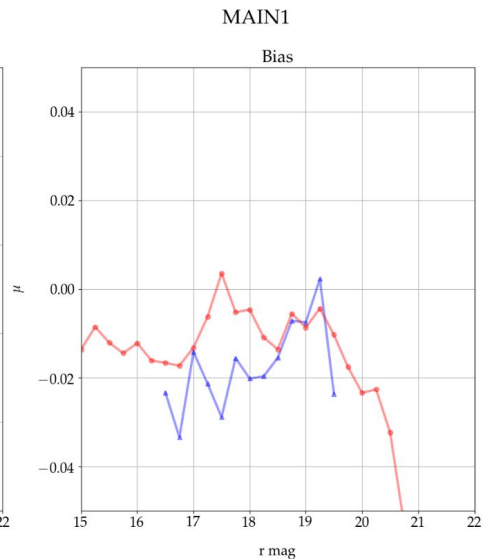
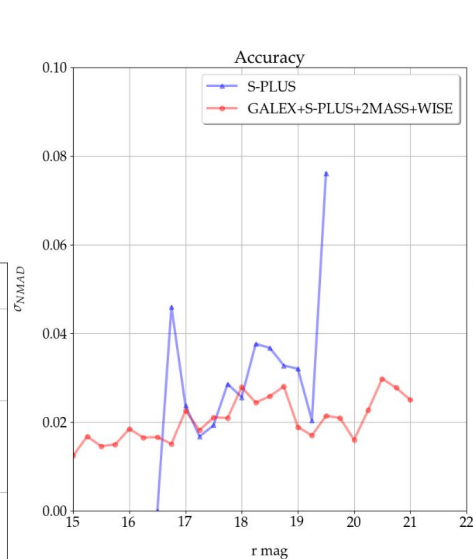
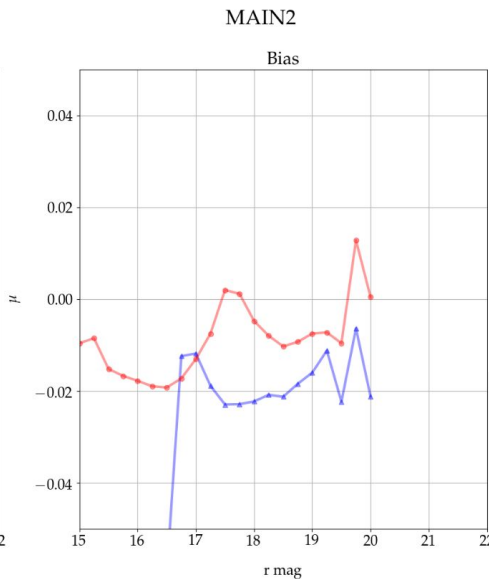
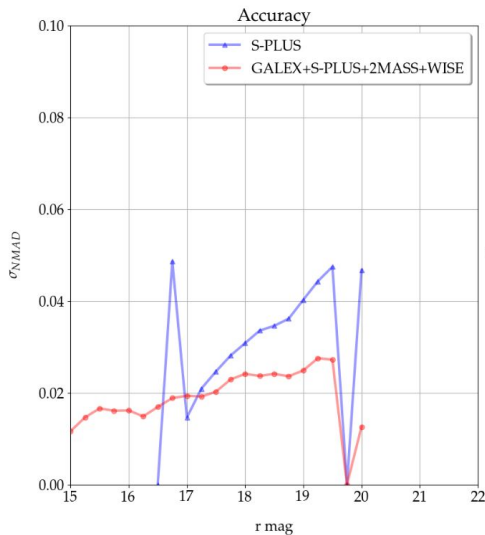




# Photometric redshift performance: magnitude

- 21 bands vs. 12 bands:
  - red  $\chi^2 < 5$  (80% of the results)
  - $\sigma < 3\%$  for all r (21 bands)
  - $\mu < 2\%$  for all r (21 bands)

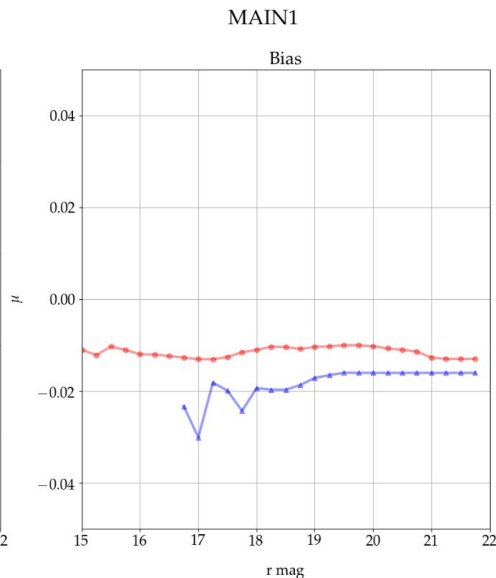
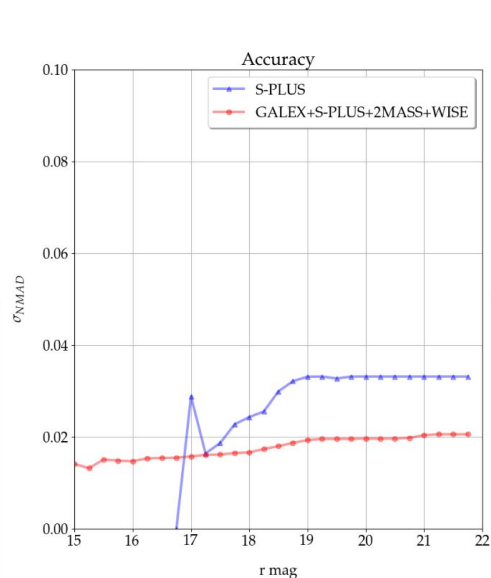
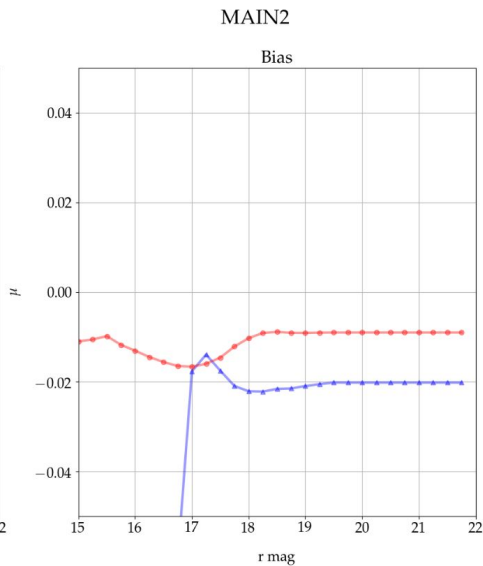
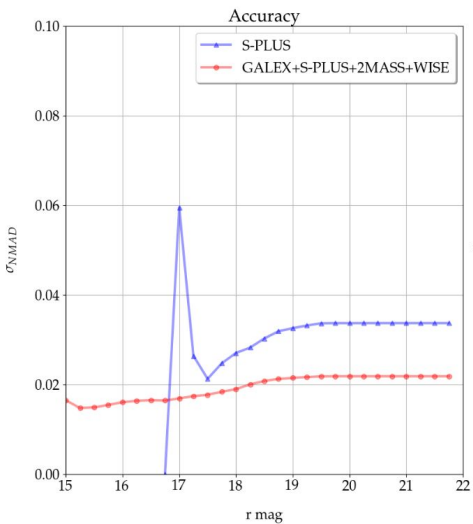
$$\sigma_{NMAD} = 1.48 \times \text{median} \left( \frac{\delta_z - \text{median}(\delta_z)}{1 + z_{spec}} \right) \quad \mu = \overline{\delta_z} = \overline{z_{phot} - z_{spec}}$$

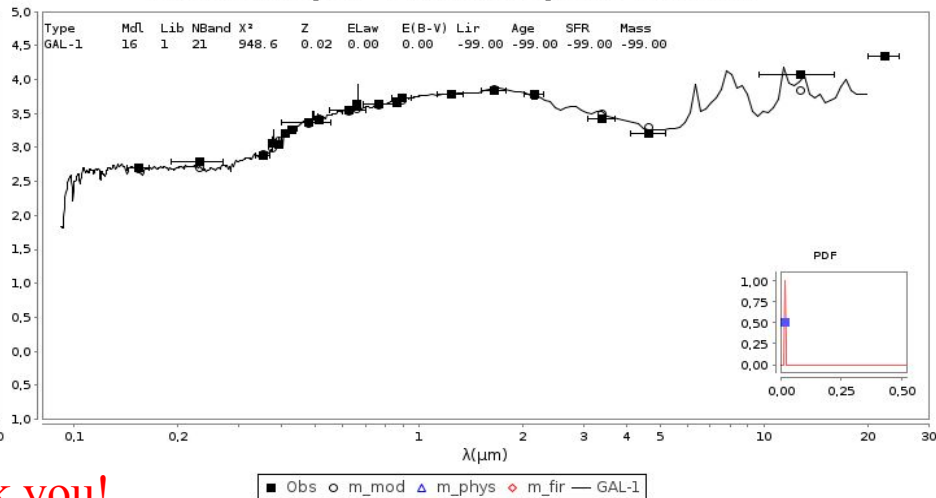
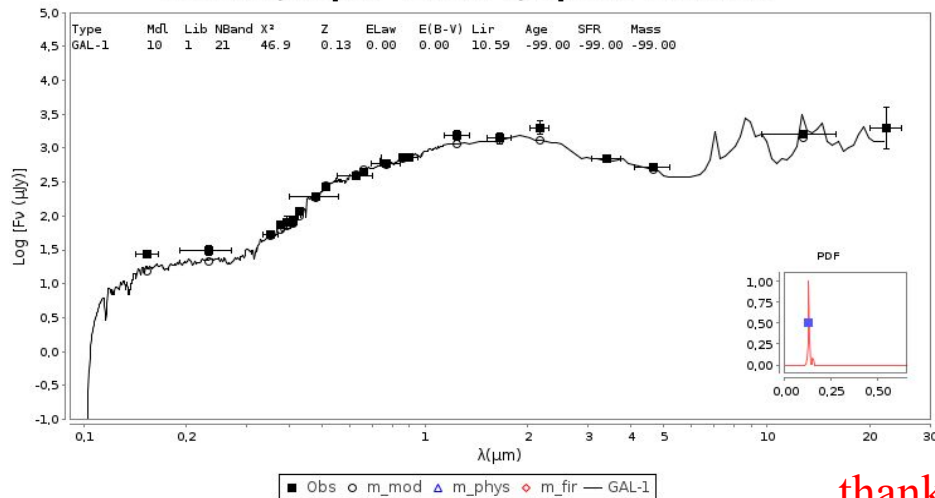


# Photometric redshift performance: cumulative

- 21 bands vs. 12 bands:
  - red  $\chi^2 < 5$  (80% of the results)
  - $\sigma < 2\%$  (21 bands)
  - $\mu < 1\%$  (21 bands)

$$\sigma_{NMAD} = 1.48 \times \text{median} \left( \frac{\delta_z - \text{median}(\delta_z)}{1 + z_{spec}} \right) \quad \mu = \overline{\delta_z} = \overline{z_{phot} - z_{spec}}$$



**ID: 2154, Zspec = 0.1577, Zphot = 0.13016****ID: 850, Zspec = 0.0185, Zphot = 0.0172**

thank you!

**ID: 44533, Zspec = 0.3206, Zphot = 0.33352****ID: 1661, Zspec = 0.073, Zphot = 0.06791**